

UserSense: A Tool and Method for Physiological Assessment of the User Experience Athina Bosta, Spyros Vosinakis



HERITACT PROJECT

HeritACT is an European funded project that activates heritage through engaging experiences towards sustainable development by introducing innovative architectural design solutions and cultural practices to enable common action.



9 solutions and 7 digital tools for a better integration for inclusive and sustainable heritage

3 pilot locations: Milano (IT), Ballina (IR) and Elefsina (GR)

Alignment with the New European Bauhaus

3 years project



HERITACT Toolkit



- 1. ParticiMap tool
- 2. SustainACT tool
- 3. UserSence tool
- 4. DesignYourHeritage tool
- 5. HERICraft tool
- 6. Fund4Act tool
- 7. NegoDesign tool





Do we need the Usersence Tool?

Measuring **User Experience** can be accomplished in a range of methods.

User Experience **metrics** are about the participants, their behaviour and perspectives.

The Physiological Measurements based methods <u>do not replace</u> the Self-Report ones, but provide additional information.

- Wearable technologies collect and analyze User Experience data.
- Physiological measures hold insights into aspects of the Emotional Experience (Affective Computing).
- Subjective vs Objective Data



UserSence In a Nutshell:



*Electroencephalography



UserSence Evaluation

- Shaping a method for UX
 Evaluation utilizing the
 UserSence Tool
- Monitor the User Experience
- Gain valuable insights into user feedback and system performance.



 Decide the evaluation category (location and devices).



4. Request self-report input.



2. Record the user's

baseline.



Let the user perform the tasks.



Generate user's experience chart.

(Standard Usersence Evaluation Protocol Steps)

5. Insert Data to the Analysis Command

Line Application







Insights: The Experience Chart



Watch the Video Here





Before Saying Goodbye

Challenges, reflections, and what's next...



Visit HERITACT's website

- Raw Data are hard to get.
- More **Open Source Tools** are needed.
- Keeping up with the Data Scientists.
- Better safe, than data leakage.
- Biometrics = Ethics.
- Conduct UserSence Evaluations in
 - Pilot Sites.





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